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PROPOSED 2017 BOYS LACROSSE "WHITE SHEET" RULES

REMEMBER - SPORTSMANSHIP - BEFORE, DURING AND AFTER THE GAME !

Inclement weather hotline#: 410-222-7312 or check website Cancellation: www.aacounty.org/recparks/cancellation.cfm
Please sign up for text and e-mail alerts regarding field closures. Click on the cancellation link for more information.

COACH ELIGIBILITY:

BACKGROUND CHECK: As a prerequisite for participation (practice or games), ANY adult who has care, custody or control of youth participants in any youth program or activity is required to successfully complete a background check. Head coach must make sure that all assistant coaches have a current background check with Anne Arundel County Recreation and Park. <http://www.aacounty.org/RecParks/background/index.cfm>

CONCUSSION AWARENESS: All coaches should know the Symptoms of a Concussion and the Action Steps to take for a concussion. All players and parents must read and complete the A.A. County Recreation & Parks Concussion Awareness form. This form is to be signed by player and parent and kept on file with the Player's Team Organization. <http://www.aacounty.org/RecParks/sports/ConcussionAwareness.cfm>

COACHES CLINIC: Coaches attend the Coaches Clinic and be a certified coach. The clinic is offered three times a year. http://www.aacounty.org/RecParks/coaches_information/coaches_clinic.cfm

PLAYER ELIGIBILITY:

<u>LEAGUES</u>	<u>AGE ELIGIBILITY</u>	<u>DIVISIONS</u>	<u>GAMES</u>
CLINIC	9/1/07 through 8/31/09	A & Even	10 games + Playoffs in A division (top 4 teams)
PEE WEE	9/1/05 through 8/31/07	A & Even	10 games + Playoffs in A division (top 4 teams)
MIDDIE	9/1/03 through 8/31/05	AA, A, B, C	10 games + Playoffs in all divisions (top 4 teams)
JUNIOR	9/1/01 through 8/31/03	A, B, C	10 games + Playoffs in all divisions (top 4 teams)

Players can only play on one (1) team. An ineligible player and the coach are liable for suspension and disciplinary action.

Players playing on a High School scholastic lacrosse team at any level may not play in the County leagues.

ROSTERS, PLAYERS' CONTRACT AND COACHES PLEDGE: Due: Thursday, March 23, 2017.

Please scan and submit electronically on a flash drive. Roster Packet should include:

- ✓ A Roster for each team
- ✓ A Players' Contract (sign by parent) for each player on the roster.
- ✓ A Coaches Pledge for each coach.

Documentation should be scanned and placed in a folder for each team.

All paperwork can be found online: http://www.aacounty.org/RecParks/coaches_information/sport_forms.cfm

No new players after April 18, 2017.

MINIMUM PLAY

Clinic, Clinic A & Pee Wee – Each player in uniform shall play a **minimum of 50% of each game.** Exceptions will be made in the event of illness, injury or disciplinary action.

Middie & Junior – Each player in uniform shall play **a minimum of 25% of each game.** Exceptions will be made in the event of illness, injury or disciplinary action.

HOME FIELD RESPONSIBILITIES

It is the responsibility of the **organization** whose field the game is to be played to ensure that the field is ready for play. In most instances, this will be the home team, but in some cases it may not. For example, when Team A plays Team B at Organization C's field, it is the responsibility of Organization C to ensure that the field is ready for play. "Ready for play" means that the field is: lined, substitution area is marked, and goals are in position with game quality nets, and field corners must be marked with soft/flexible cones, pylons or flags.

SAFETY TURF RULES

- Follow established Board of Education policies regarding use of athletic facilities.
- Coaches and Players only on the turf areas. Spectators should use the bleachers and not fields or track.
- Chairs are NOT allowed on the fields or track.
- Water ONLY on the turf. No gum allowed in stadium areas, near the turf field or track. Sunflower seeds are not allowed on the turf or track.
- Dogs are not permitted within the gates of the stadium or turf field areas.
- No tobacco products are allowed on school property or playing fields.

RESCHEDULING OF GAMES

Rescheduled Games: The County will **NOT** reschedule games cancelled by the coaches or organizations. *Cancelled games by coaches or organizations without notification and acknowledgement by the County Sports Supervisor 48 hours prior to game time will result in full payment to the officials by the organization.*

Rain out Games: A limited number of rainout dates will be built into the schedule. If game cancellation is not posted on the website or on the hotline number, go to the field unless you have received a call that the field is unplayable.

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You can also sign up for text and e-mail alerts regarding field closures. Click on the cancellation link.

Inclement weather decisions made by the County will be posted by 4pm on weekdays, Saturdays by 7:30 am and Sundays by 10:30 am. If games have not been cancelled (*there will NOT be an update*), go to the field where the official will determine whether the game is playable.

If a game is 50% or more complete and is cancelled due to weather it is considered a full game. If a game is less than 50% complete and is cancelled due to weather it will be restarted at the beginning. In either situation the officials will be paid a full game fee as well as if the game is restarted.

OFFICIAL'S FEES – **Head Coach of each team** is required to have cash on the field to pay Official(s) for the games assigned by the County. Payment is Due BEFORE game begins.
Refs will not start the game until paid in full.

<u>CLINIC</u>	<u>CLINIC A</u>	<u>PEE WEE</u>	<u>MIDDIES</u>	<u>JUNIORS</u>
\$30/team for 1 ref	\$58/team for 2 ref's	\$58/team for 2 ref's	\$64/team for 2 refs	\$64/team for 2 refs

If no Officials show for the clinic division the coaches will officiate the game and there will be no protest. If one Official works when there is should be two Officials, the one Official will be paid 1-1/2. The fee is: Clinic A & Pee Wee - \$43.50/team totaling \$87.00 Middle & Junior - \$48.00/team totaling \$96.00

Note: number of scheduled games played may be less than assigned, due to inclement weather and scheduling conflicts.

- OFFICIALS (No-SHOW)** - If no Officials show for the an assigned game;
- Clinic - The coaches can ref the game and the game cannot be protested;
 - Pee Wee - Official fee will be paid 1-1/2 times the fee.
 - Middle & Junior Leagues – will be rescheduled on the rain date if schedule permits.

FORFEITS – if Team B does not show, then Team B must pay the refs fee for both Team A & Team B. The official's fee for Team A & B **MUST** be paid to the AACYLEA by Team B **BEFORE** Team B can play any other scheduled game. Official's fee from Team B can be dropped off at the R&P office. All subsequent games are subject to forfeit until payment is received.

STANDINGS FOR CLINIC (A), PEE WEE (A), MIDDIES (ALL), JUNIOR (ALL) LEAGUES:

It is required that the winning team (or both teams if game is tied) is to email their game score to their Commissioner. The Commissioners will compile all scores and email to Recreation & Parks Department & AACYLA **by 10am every Monday**. The team must submit score to the Commissioner within 10 hours of completion of the game.

When submitting in score, the email must be in the following format:

1. League name,
2. Location of game,
3. Both teams' names,
4. Final score and
5. Number of officials.
6. Any issues with the field

Please report any game issues immediately.

Failure of winning team submitting game score in proper format = LOSS!

Updated standings will be made online every Thursday.

PLAY OFFS

Standings will be determined by awarding best record overall. In the event of a tie for any placement, head-to-head competition will be the tiebreaker. In leagues where teams do not play every team during league play, tie breakers will be best record among common opponents and then coin toss. If teams are still tied for first, second, third or fourth place (playoff seeding/positions), a coin toss will be done for seeding purposes.

Teams will pay the officials for the first game of the tournament; the County will pay remaining games.

Additional tournament rules may be provided with playoff bracket.

DISCIPLINE ACTION FOR UNSPORTSMANLIKE CONDUCT

An ejected player, coach or parent will receive a minimum of an automatic two-game suspension; to be served during the next scheduled game, and probation for remainder of season. This punitive action may not be appealed. The ejected player, coach or adult must leave the immediate playing area and may not participate in the game in any manner.

The coach is responsible for the conduct of any person connected with his team at all times. This includes conduct towards the officials. Abuse to an official or an opposing player by a fan with no attempt by the management of the team to eliminate it will be dealt with by the Department of Recreation and Parks.

If a coach feels that a problem spectator(s) is not a team supporter, the coach should request the official to remove the spectator from the vicinity.

LEAGUE PLAYING GUIDELINES

2017 leagues are playing High School Federation rules (with the below exceptions) and are governed by the Recreation and Parks Guidelines and Reference Manual.

****Spectators must be on opposite side of teams.****

POINTS of EMPHASIS:

No mouthpiece No play! ALL Players must have a colored mouthpiece in their mouth at ALL times during play.

- 1st offense - Warning to player.
- 2nd offense - Play is stopped, player is replaced and the ball goes to other team.

Legal Body Checks as defined by the NFHS Federation Rule Book are still allowed; however, there is an increased awareness and focus on player safety and in accordance with this, "take out checks" or body checks that are deemed "unnecessary" have no part in the game and will be called and penalized accordingly.

Officials and coaches should use Unnecessary Roughness as a guide for what can be deemed unnecessary.

CLINIC:

****All spectators are required to be across the field from the player's bench. No spectators on the end lines.**

1. 12-minute quarters – running time (clock stops for official timeouts only). NO 10 sec. or 20 sec. count.
2. In the event of a tie – the game is over - NO Overtime.
3. A player called for a time-serving foul must be replaced.
4. One coach from each team allowed on the field during play. Must remain in the alley areas.
5. Controlled stick checks only – NO baseball swings or tomahawk chops. Play must have both hands on the crosse when checking.
6. Free clear after 4-goal lead. Unless Coach who is behind informs official that he want to continue to face off.
7. Face off to start each quarter; (except per NFHS rules book). DO NOT need the mandatory 6 inches of tape on the top of their stick per NFHS rules to face off.
8. Standing and Playoffs for the A league only.
9. There will be one official to officiate. If no official is present, the coaches will officiate.
10. All players must wear a protective helmet, protective gloves, shoulder pads and arm pads.
11. Goalkeepers MUST wear arm pads, a throat protector and a chest protector.
12. Stick length: 36" – 42", NO LONG POLES.
13. NO random stick checks.
14. A team must attempt a pass once they are across midfield or after a change of possession.
15. Officials CAN require a player to sit out a portion of a quarter, an entire quarter or remove him from the game for repeated personal fouls or for flagrant foul.
16. Coaches and players use of profanity will not be tolerated and may result in removal from the game.
17. Substitutions are permitted after the ball has gone out of bounds at any point on the SIDELINE or the ENDLINE.
18. If a goalkeeper commits a time serving penalty, the In-Home can serve the penalty unless it's for un-sportsmanlike conduct.
19. NO BODY CHECKS! (See Point of Emphasis).
20. Only 5 COACHES ARE PERMITTED ON THE TEAM SIDELINES. (This includes penalty time or game time keepers, box coaches, water-boys or any other adult/player not on the team.)

Clinic A (Gators - Attacker Division):

When playing the Defenders Division, Teams will follow Clinic B rules.

- Optional Stick length: 52' – 72', when playing Defender Division, no long poles.
- No one pass rule
- Goalies must wear arm pads
- No coaches on the field
- Score in the Attacker & Defender Divisions will be kept for playoffs
- In the event of a tie, teams will play overtime
- Time serve penalties

PEE WEE:

****All spectators are required to be across the field from the player's bench. No spectators on the end lines.**

1. 12-minute quarters – running time (clock stops for official timeouts only). NO 10 sec. or 20 sec. count.
2. In the event of a tie – the game is over - NO Overtime
3. Controlled stick checks only – NO baseball swings or tomahawk chops. Player must have both hands on the crosse when checking.
4. Free clear after 4-goal lead: Unless Coach who is behind informs official he wants to continue to face-off.
5. Face off to start each quarter; (except per NFHS rules book). DO NOT need the mandatory 6 inches of tape on the top of their stick per NFHS rules to face off.
6. No standings will be kept, no playoffs.
7. If no officials are present, the coaches will officiate.
8. All players must wear a protective helmet, protective gloves, shoulder pads and arm pads.
9. The goalkeeper **MUST** wear arm pads, a throat protector and a chest protector.
10. Stick length: 36" – 42" or 52" – 72"
11. NO random stick checks.
12. Officials **CAN** require a player to sit out a portion of a quarter, an entire quarter or remove him from the game for repeated personal fouls or for flagrant foul.
13. Coaches and players use of profanity will not be tolerated and may result in removal from the game.
14. Substitutions are permitted after the ball has gone out of bounds at any point on the SIDELINE or the ENDLINE.
15. If a goalkeeper commits a time serving penalty, the In-Home can serve the penalty unless it's for un-sportsmanlike conduct.
16. NO TAKE-OUT CHECKS or UNNECESSARY or EXCESSIVE body contact as defined in the NFHS Rules. (See Point of Emphasis)
17. Only 5 COACHES ARE PERMITTED ON THE TEAM SIDELINES. (This includes penalty time or game time keepers, box coaches, water-boys or any other adult/player not on the team.)

Pee Wee A: Same Federation Rules as Middies & Juniors

- No substitution horns
- Goalie arm pads are optional.
- All players, in a face off, must have a single-wrap of tape must be applied to the handle of the crosse. The tape is to begin (but not be touching) the plastic at the throat of the crosse and continuing six inches down the handle. Tape must be of contrasting color to the head, gloves, and shaft.
- Pee Wee A stick length is 36-42 or 42-72.
- Scores will be kept for playoffs.
- In the event of tie, teams will play overtime.

MIDDIES

****Coaches and Players only on the turf areas, this includes track. Spectators must use the bleachers, not on field or track.**

1. 10-minute quarters with start/stop time.
2. 10 or 20 second count will be used for ALL LEVELS.
3. Face-off to start each quarter and overtime period; (except per NFHS rules book).
4. Free clear after 4-goal lead, unless coach who is behind informs the official he wants to continue to face off.
5. If there's a 10-goal differential anytime during the 4th quarter, the clock is running and stops only when the differential is lower than 10 goals.
6. If after four quarters the game is tied – there will be a 4-minute “sudden victory” period. **No limit on the number of overtimes.**
7. If no officials show, game will be rescheduled at a future date.
8. All players must wear a protective helmet, protective gloves, arm pads and shoulder pads.
9. Goalies **MUST** wear chest protector and throat protector. Arm pads & Shoulder pads are optional.
10. Stick length: 40"- 42" or 52" – 72";
11. Stick Regulations will follow NFHS rules regarding legal stick dimensions.
12. All players, in a face off, must have a single-wrap of tape must be applied to the handle of the crosse. The tape is to begin (but not be touching) the plastic at the throat of the crosse and continuing six inches down the handle. Tape must be of contrasting color to the head, gloves, and shaft.
13. Coaches and players use of profanity will not be tolerated and may result in removal from the game
14. **NO TAKE-OUT CHECKS** or **UNNECESSARY** or **EXCESSIVE** body contact as defined in the NFHS Rules (See Point of Emphasis)
15. Only 5 **COACHES ARE PERMITTED ON THE TEAM SIDELINES.** (This includes penalty time or game time keepers, box coaches, water-boys or any other adult/player not on the team.)

JUNIORS

****Coaches and Players only on the turf areas, this includes track. Spectators must use the bleachers, not on field or track.**

1. 10-minute quarters with start/stop time. (10 or 20 second count **WILL BE USED**).
2. All players, in a face off, must have a single-wrap of tape must be applied to the handle of the crosse. The tape is to begin (but not be touching) the plastic at the throat of the crosse and continuing six inches down the handle. Tape must be of contrasting color to the head, gloves, and shaft.
3. If there's a 10-goal differential anytime during the 4th quarter, the clock is running and stops only when the differential is lower than 10 goals.
4. **Junior B & C only:** Free Clear after a 4-goal lead, unless coach who is behind informs the official he wants to continue to face off.
5. **NO TAKE-OUT CHECKS** or **UNNECESSARY** or **EXCESSIVE** body contact as defined in the NFHS Rules (See Point of Emphasis).
6. Only 5 **COACHES ARE PERMITTED ON THE TEAM SIDELINES.** (This includes penalty time or game time keepers, box coaches, water-boys or any other adult/player not on the team.)